

Two players practice addition and place value.

You need cards and 1 marker for each player (cards 0 to 9 - at least two sets).

Digit Delight

To play, players put their markers anywhere on the board. The first player picks a card. He may move only one space in any direction, but he must move to a space that has his number. The player receives as many points as the place value of his number (ex. 70 points for the 7 in 476). Take turns. Use all cards. The player with the highest sum wins.

130	713	542	985	425	249	476
316	308	867	960	547	609	176
713	642	958	174	590	470	248
790	613	591	349	830	671	258
824	179	645	825	552	806	718
956	417	832	468	789	102	910
529	238	382	693	407	239	321

